

# **Teaching "A-K" Skills**

### **Russ Pimmel**

rpimmel@coe.eng.ua.edu Electrical and Computer Engineering University of Alabama

### **Southern University**

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# References

- D. Woods et al, Developing Problem Solving Skills: The McMaster Problem Solving Program, *J. Eng. Ed.* 86:75-91, 1997.
- D. Woods, R. Felder, A Rugarcia and J. Stice, Future of Engineering Education III – Developing Critical Skills, *Chem. Eng. Ed.* 34:108-117, 2000.
- E. Seat and S. Lord, Enabling Effective Engineering Teams: A Program For Teaching Interaction Skills, *J. Eng. Ed.* 88:385-390, 1999.



# What Is a Skill?





Work as a team to write a one-sentence definition of a "skill"
 1 or 2 minutes thinking

- I or 2 minutes discussing
- Prepare a transparency



# **Definition of a "skill"**

### Dictionary definition:

- Discernment; knowledge
- Great ability or proficiency; expertness
- Ability in an art, craft, or science
- Knowledge; understanding; judgment



# Our Definition of a "skill"

- Our definition: a skill is knowledge, ability, and expertness in a process
  - E.g., design skill is knowledge, ability, and expertness in the design process.
- Thus, teaching a skill implies the development of
  - Knowledge, awareness of the process
  - Ability, proficiency, experience with the process
  - Expertness, judgment in using the process



# EC2000 CRITERIA 3 (a) – (k)

Engineering programs must demonstrate that their graduates have:

- (a) an ability to apply knowledge of math, science, and engineering
- (b) an ability to design and conduct experiments, as well as analyze and interpret data
- (c) an ability to design a system, component, or process
- (d) an ability to function on a multidisciplinary team
- (e) an ability to identify, formulate and solve engineering problems
- (f) an understanding of professional and ethical responsibility
- (g) an ability to communicate effectively
- (h) a broad education to understand the impact of engineering solutions in a global/societal context

(i) a recognition of the need and an ability to engage in life-long learning

(j) a knowledge of contemporary issues

(k) an ability to use the techniques, skills and tools of engineering practice

# Who? Why? When? Where? How?



The workshop will address these questions

- Why should we teach "A-K" skills?
- Where and when should we teach "A-K" skills?
- Who should teach "A-K" skills?
- How should we teach "A-K" skills?



# Workshop Objective

 After the workshop, participants will be able to discuss the "Who? Why? When? Where? How?" questions about teaching skills



# Why Teach "A-K" Skills?

# Team Exercise -- Why Question



Work as a team to answer the question
Why Teach "A-K" Skills?
Prepare a transparency



# EC2000 Criteria 2

**Engineering programs must have:** 

- (a) educational objectives
- (b) process to determine and periodically evaluate objectives
- (c) curriculum & process to achieve these objectives
- (d) system to demonstrate achievement of objectives





- Curriculum and process must teach content and skills defined in EC2000
  - Content -- The traditional knowledge of the discipline
  - Skills -- The processes needed to use the knowledge
- Required skills defined in Criteria 3 (a)-(k)

McMAster's Study -- Observation on Student's Problem Solving Skills



In 60's McMaster's ChE Faculty observed that students could not solve problems

- If wording and context changed
  - i.e., out-of-context problems
- Requiring ideas from different courses to
- In short, students could not solve realistic problems

McMAster's Study -- Observation on Student's Problem Solving Skills



 McMaster's observations: Students seemed to solve problems using "pattern matching" approaches

- Collecting sample solutions
- Patching together previous solution

Woods et al, J. Eng. Ed., 86:75

# McMaster's Research Projects



- Conducted 4 research projects over a number of years
- Research questions
  - What is problem solving?
  - Can problem solving and group skills be taught?
  - Is what we currently do in the classroom sufficient?

# McMaster's Research Conclusions



- Students lacked content-independent problem solving skill
- Skills did not improve over four years
  - Worked over 3000 homework problems
  - Observed over 1000 solutions by faculty and peers
  - Worked open-ended problems

McMaster's Research Conclusions (cont.)



- Skill not learned by
  - Watching faculty work problems
  - Watching other students work problems
  - Working many problems themselves
    - Even open-ended problems
- Skills were learned in a workshop environment

Woods et al, J. Eng. Ed., 86:75

# Another View -- Teaching Interaction Skills



Interaction skills cannot be learned by

- Osmosis
- Simply working in groups
- Interaction skills must be taught explicitly

Seat and Lord, J. Eng. Ed., 88:385



# Why?

Why teach "A-K" skills?
Because EC2000 requires that our students learn them
Because students do not learn processing skills unless they are explicitly taught

# Team Exercise – Teaching Skills



Work as a team to answer the questions

- What is the most compelling reason for explicitly teaching traditional skills (e.g., design, problem-solving) in an engineering curriculum?
- Repeat for non-traditional skills (e.g., communication, ethics, lifelong learning).

 Note "explicitly" implies that the skill is actually taught in class and not just demonstrated & the instructor has learning objectives, instructional material, assignments, etc.

Prepare a transparency



# Where and When Should We Teach "A-K" Skills?





# Work as a team to answer the question "Where and when should we teach 'A-K' skills?"

### Prepare a transparency



# Possible Locations for Teaching Professional Skills

- First-year engineering courses
- Capstone design courses
- Specialty courses (e.g., technical writing)
  - Usually taught outside the engineering college
- In core engineering discipline courses
  - Integrate instruction in skills with traditional content

Pfatteicher's Lecture on Teaching Ethics -- Necessary Characteristics



Instruction in ethics must

- Be provided to all students
- Appear more than once in curriculum
- Allow sufficient time for reflection
- Be integrated with technical courses

Sarah Pfatteicher, U. of Wisconsin



### Teaching Skills -- Necessary Characteristics

- Instruction in ethics each professional skill must
  - Be provided to all students
  - Appear more than once in curriculum
  - Allow sufficient time for reflection
  - Be integrated with technical courses

Modified form Sarah Pfatteicher, U. of Wisconsin



Teaching Interaction Skills -Where in the Curriculum

- Start in first year
- Develop during rest of program
  - Cannot be accomplished in a single-step
- Don't leave to capstone course
  - Competes with design problem
  - Becomes a distraction to design problem
  - Devalued
- Teach as part of engineering courses
  - Part of the class material

Seat and Lord, J. Eng. Ed., 88:385



### McMaster's Three Step Approach

- Build the skill in stress-free exercise
   (context-independent)
- Bridge the skill
  - Use simplified problem in target subject domain
  - Reflect on the process used to solve this problem
- Extend the skill to any type problem situation
  - Reflect on the skill in
    - Subject courses
    - Everyday life

Woods et al, *J. Eng.* Ed., 86:75



# Where and When?

- Where and when should we teach "A-K" skills?
  - Need to be taught at all levels (1st through 4th year)
  - Need to be taught in engineering courses
  - Need to be integrated with traditional engineering content
- Use McMasters's build-bridge-extend model



### Team Exercise – Integrated in Engineering Courses or Not

### Work as a team to answer the questions

- What is the most compelling reason for teaching skills as an integrated component in a traditional engineering course?
- What is the most compelling reason for teaching skills outside traditional engineering course?
  - "Teaching skills as an integrated component" means taking time in traditional courses (e.g., statics, circuits, controls) to teach skills (e.g., design, problem-solving, communications, lifelong learning).
- Prepare a transparency



# Who Should Teach "A-K" Skills?

# Team Exercise – Who Question



Work as a team to answer the question
Who should teach "A-K" skills?
Prepare a transparency

# Who Should Teach Skills – Possible Answers



 Engineering faculty
 Faculty from other departments

 (e.g, English, Communications, Psychology)

 Non-engineering faculty/instructors (area

specialists) hired by college of engineering

# Difficulty Of Teaching Process Skills



### Process skills

- Hard to define, develop, and assess
- Deal with attitudes and values as much as knowledge

### Engineering instructors

- Lack formal training in them
- Have limited experience teaching them
- Have difficulty giving feedback
- Lack knowledge of research on developing skills



Teaching Interaction Skills --Coaching and Facilitation

Requires personal interaction with students Faculty need to be able to Lead discussion Monitor and evaluate performance Provide feedback Faculty need Coaching skills Facilitation skills

Seat and Lord, J. Eng. Ed., 88:385





Skills taught in content-independent, stand-alone courses

- Not transferred to other areas
- Students cannot apply the skills in other contexts

Woods et al, *J. Eng.* Ed., 86:75



# **Increased Relevance**

- Importance (relevance) of skill increases when taught
  - During engineering courses as a part of the class material
  - By engineering faculty

Seat and Lord, J. Eng. Ed., 88:385



# Who?

Who should teach "A-K" skills? Engineering faculty need to be involved Perhaps assisted by non engineering faculty (are specialists) Engineering faculty need support in teaching skills Instructional material Training in facilitation and coaching



Team Exercise – Engineering or Non-Engineering Instructors

Work as a team to answer the questions What is the most compelling reason for having engineering faculty teach nontraditional skills (e.g., communications, ethics, lifelong learning)? Repeat for for <u>non-engineering</u> faculty. Prepare a transparency



# How do we teach "A-K" skills?

# Team Exercise – How Questions



Work as a team to answer the question
How do we teach "A-K" skills?
Prepare a transparency





Talking about the skill don't work
Demonstrating the skill don't work
Students must practice skill
Instructor must provide feedback
Instructor serves as "coach"



Activities To Promote Process Skill Development

- Identify the skill
  - Include in course syllabus and all official descriptions
  - Allocate time for activities that provide practice
  - Emphasize relevance of the skill in professional success
  - Treat seriously and enthusiastically as technical content



Activities To Promote Process Skill Development (Cont.)

Make explicit the implicit behavior associated with the skill

Discover what's really important

Communicate this to students as goals and criteria



Activities To Promote Process Skill Development (Cont.)

Provide extensive practice in application of skill
 Carefully constructed activities -- repeated
 Prompt feedback using evidence-based targets
 Skills rarely developed by demonstrations

# McMaster's Research Conclusions



- Workshop-type intervention made a difference in problemsolving skills
  - Define skill and indicate importance
  - Put in context of other skills being developed
  - Give learning objectives
  - Provide activities
  - Have students summarize change and growth and times they could use the skill in journal
    - Reflection

Woods et al, J. Eng. Ed., 86:75





- Engineering professors uncomfortable with teaching skills
  - Lack formal training in these skills
  - Available resources inappropriate
- Instructional modules provide one solution
  - Enable integration into engineering courses
  - Eliminate need for creating new courses

Seat and Lord, J. Eng. Ed., 88:385



# Teaching Interaction Skills --Use of Instructional Modules

- Modules should
  - Include supervised interactions to practice with others
  - Emphasizes that there are no single right answer
  - Provide experiential activities in a group
    - Learning by watching
      - Observe other's mistakes
      - Observe instructor coaching others



# How?

### How do we teach "A-K" skills?

- Explicitly identify the skills and provide instruction
- Use workshop or cooperative learning format
- Require practice
- Provide feedback -- instructor serves as a "coach"
- Encourage monitoring and reflection





Work as a team to answer the question

What is the most important difference in the methodology used to teach content and skills?
 Prepare a transparency



Foundation Coalition (FC) Instructional Modules Based on "A-K" Skills

# FC Instructional Modules on Skills



#### Technical Area

- Computational Skills
- Design Skills
- Experimental Skills
- Modeling Skills
- Problem-solving Skills

#### Ethical-Social Area

- Analysis of Contemporary Issues Skills
- Ethical Interpretation Skills
- Assessing Global & Societal Impact Skills

- Communication Area
  - Graphical Communication Skills
  - Oral Communication Skills
  - Written Communication Skills
- Professional Area
  - Project-management Skills
  - Lifelong Learning Skills
  - Teaming Skills
  - Time Management Skills



Team Exercise – Instructional Module Specifications

 Work as a team to develop a set of specifications for a group of instructional modules on these skills

- What should they look like
- What common characteristics should they have
- Prepare a transparency



### FC Module Specifications – General Requirements

- Modules should:
  - Fit into a week of classes
  - Serve several curricula
  - Not require special classroom facilities
  - Not require extensive up-front instructor investment
  - Fit into major upper-level courses



## FC Module Specifications --Format

- Module format should
  - Be consistent with a standard form
    - Instructor guide
    - PowerPoint slides
    - Workbook, student exercises and activities
    - Student reading material
  - Use active/cooperative learning
  - Utilize web resources when possible/appropriate

## FC Module Specifications --Content



Module material should contain

- Clear justification & measurable objectives
- Assessment process to measure improvement
- Multiple student exercises
- Activities that provide a progressive instruction
  - Build it in a discipline-free context
  - Bridge the skill into the discipline,
  - Expand the skill into problem areas in the discipline

Instructor's guide on using of the material



# **Workshop Conclusions**

- Engineering curriculum must include instruction in skills
  - Traditional skills (e.g., design, problem-solving)
  - Non-traditional skills (e.g., teaming, ethics)
- Engineering programs should teach these skills
  - Throughout the four years
  - As an integrated part of traditional engineering courses

# Workshop Conclusions – Part 2



- Engineering faculty should teach these skills
- Teaching these skills requires interactive methodologies
- Effective instructional modules will help engineering faculty in this task.





How do we provide <u>meaningful</u> instruction in ethics to <u>all</u> engineering students

- Without overburdening the faculty
- Without increasing graduation requirements
- Without removing essential technical material from the curriculum

Sarah Pfatteicher, U. of Wisconsin

# Teaching Skills -- The Dilemma



 How do we provide <u>meaningful</u> instruction in <del>ethics</del> all professional skills to <u>all</u> engineering students

- Without overburdening the faculty
- Without increasing graduation requirements or removing essential technical material from the curriculum

# Teaching Skills -- The Dilemma



How do we provide <u>meaningful</u> instruction in all professional skills to <u>all</u> engineering students

- Without overburdening the faculty
  - Cannot -- Need some additional effort
- Without increasing graduation requirements or removing essential technical material from the curriculum
  - Cannot -- Need to add credits or delete some material



# **Questions?**